	Children must be able to problem solve, explainir	g their reasons fluently in each of the skills below.		Autu	umn	
	Number and Place Value (NPV)	Addition and Subtraction (AS)				
Year 1	1. I can count, read and write numbers to 100 in numerals; for- wards and backwards	1. I can read, write and interpret mathematical statements involving addition (+), subtraction (–) and equals (=) signs				
	2. I can count in multiples of 2, 5 and 10	2. I can represent and use number bonds and related subtraction				
	 I can use the language of: equal to, more than, less than (fewer), most, least 	facts 3. I can add and subtract one and two digit numbers to 20	1E	1D	1S	1M
	4. I can recognise and create repeating patterns	4. I can solve one-step problems				
	Multiplication and Division (MD)	Fractions, Decimals, Percentage and Ratio and Proportion (FDP)		Spr	ing	
	1. I can solve one-step problems involving multiplication and division	1. I can recognise, find and name a half and a quarter				
	2. I can understand multiplication as doubling and division as halving	2. I can combine halves and quarters to make a whole	1E	1D	1S	1M
	Measure (M)	Geometry (G)		Sum	mer	
	 I can compare, describe and solve practical problems for meas- ure (length, mass, volume/capacity, time) 	 I can recognise and name common 2-D and 3-D shapes I can describe position, direction and movement, including whole, 				
	 I can recognise and know the value of different denominations of coins and notes 	half, quarter and three-quarter turns	1E	1D	1S	1M
	3. I can sequence events in chronological order					
	4. I can recognise and use language relating to dates					
	5. I can tell the time to the hour and half past the hour					

EARWING IN PARTNERSHIP

E = Emerging	D = Developing	S= Secure	M = Mastered
Approximately 25% of number shaded as a minimum	Approximately 50% of number shaded as a minimum	Approximately 100% of number shaded as a minimum	All areas highlighted and some of the above year
	Some of rest.	80% of rest.	groups number.

	Children must be able	e to problem solve, explainin	g the	ir <mark>reasons flue</mark> i	ntly in each of the skills below.		Aut	umn	
	Number and Place Val	ue (NPV)		VVI	Addition and Subtraction (AS)				
Year 2	 I can read, write, order and compare nu and = signs 	umbers from 0 up to 100; use	1.	-	lems with addition and subtraction, recalling facts to derive and use related facts up to 100	2E	2D	2S	2M
	 I can count in steps of 2, 3, and 5 from 0 number, forward and backward I can recognise the place value of each 0 I can use place value and number facts t Multiplication and Divi I can recall and use multiplication and divide multiplication tables, including recognising I can show that multiplication of two nution order (commutative) and division of one I can use x, ÷ and = signs 	digit in any two-digit number o solve problems sion (MD) vision facts for the 2, 5 and 10 ng odd and even numbers umbers can be done in any e number by another cannot	3. 1. 2.	I can show that (commutative) a I can use inverse problems Fractions, Decir I can recognise, fin shape, set of object I can write simple equivalence of $\frac{2}{4}$ a	addition of two numbers can be done in any order and subtraction of one number from another cannot e to check calculations and solve missing number mals, Percentage and Ratio and Proportion (FDP) nd, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, ects or quantity fractions for example, $\frac{1}{2}$ of 6 = 3 and recognise the	2E	Spr 2D	ring 2S	2M
	Statistics (S)	Measure			Geometry (G)		Sum	mer	
	 I can interpret and construct simple pictograms, tally charts, block dia- grams and simple tables 	 I can compare, estimate, estandard units of measure lengths, mass, volume/can sults using >, < and = I can find different combi equal the same amounts of nise and use symbols for p I can add and subtract models. I can tell and write the time including quarter past/to and sequence intervals of I know minutes in an hou 	e to so pacity nation of mol pound oney a me to the h f time	live problems: and record the r as of coins that ney and can reco s (£) and pence (nd give change five minutes, our; and compar	 the properties of 2-D and 3-D shapes, including the number of sides and line symmetry in a vertical line 2. I can order and arrange combinations of mathematical objects in patterns and sequences 3. I can use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and diservertee 	2E	2D	25	2M

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	Some of rest.	80% of rest.	groups number.

		Children must be abl	e to problem solve, explainin	g th	ir reasons fluently in each of the skills below.			Aut	umn	
		Number and Place Va	alue (NPV)		Addition and Subtraction (AS)		3E	3D	3S	3M
Year 3	1. 2. 3. 4. 1. 2. 3.	I can recognise the place value of each I can count from 0 in multiples of 4, 8, more or less than a given number I can read, write, order, estimate and I can round any number to 10 and 100 Multiplication and Div I can recall and use multiplication and 8 multiplication tables I can write and calculate mathematical and division using mental methods to s I can write and calculate mathematical and division using formal written meth	, 50 and 100; find 10 or 100 compare numbers up to 1000 rision (MD) division facts for the 3, 4 and statements for multiplication solve problems statements for multiplication	1. 2. 3. 1. 2. 3.	I can add and subtract numbers mentally to and fr ber I can add and subtract numbers with up to three d written methods of column addition to solve prob I can estimate the answer to a calculation and use tions to check answers and solve missing number Fractions, Decimals, Percentage and Ratio and Pro I can count up and down in tenths; recognise that dividing an object into 10 equal parts and in dividin bers or quantities by 10 I can recognise, find and write fractions of a discret unit fractions and non-unit fractions with small den I can add and subtract fractions with the same den	ligits, using formal lems inverse opera- problems oportion (FDP) tenths arise from ng one-digit num- e set of objects: ominators	3E	Spi 3D	ring 3S	3M
		Statistics (S)	Measure	• •	one whole I can compare and order unit fractions, and fraction denominators, recognising equivalence Geometry (C	5)	- 25		Imer	
	1.	I can interpret and present data using bar charts, pictograms and tables	 I can measure, compare, a (m/cm/mm), applying to p volume/capacity (I/mI) I can add and subtract mo I can tell and write the tir clock (to the nearest minu Roman numerals from I to 24-hour clocks I know the relationships I minutes, days, months an I can compare durations of calculate the time taken b tasks] 	oerim ney ne fr ute), o XII, o XII, oetw of eve	 2-D and 3-D shapes 2-D and 3-D shapes 2. I can recognise angles as a shape or a description of a shape or a description of a and pairs of perpendicula 3. I can identify horizontal a and pairs of perpendicula 4. I can identify and recogniturn 5. I can identify angles that a than a right angle 	a property of a turn nd vertical lines r and parallel lines se right angles in a	3E	3D	35	3M

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	Some of rest.	80% of rest.	groups number.

	Children must be able t	o problem solve, explainin	g their reasons f	luently in each of the skills below.		Aut	umn	
	Number and Place Value	(NPV)	VVI	Addition and Subtraction (AS)				
ar 4	1. I can count in multiples of 6, 7, 9, 25 and 1000		1. I can add and	subtract numbers with up to 4 digits using the formal written	4E	4D	4S	41
11 4	2. I can recognise the place value of each digit up to	0 10000	methods of col	umn addition and subtraction, including solving problems in con-				
	3. I can count backwards through zero to include n	egative numbers	text					
	4. I can identify, order, represent, compare and est	imate four digit numbers	2. I can estimate	and use inverse operations to check answers to a calculation				
	5. I can round any number to the nearest 1000		3. I can add and s	subtract numbers mentally to and from a 4 digit number				
	6. I can read Roman numerals to 100							
	Multiplication and Division	(MD)	Fraction	s, Decimals, Percentage and Ratio and Proportion (FDP)		Sp	ring	
	 I can recall multiplication and division facts for n 12 I can recognise and use factor pairs and commuta I can multiply and divide two-digit and three-dig number using formal written layout to solve proi I can multiply and divide a decimal by 10, 100 and 	tively in mental calculations it numbers by a one-digit	 I can count up a dividing an obj I can solve prob I can add and s I can recognise a I can round dec 	and show, common equivalent fractions and down in hundredths; recognise that hundredths arise when ect by one hundred and dividing tenths by ten olems involving increasingly harder fractions to calculate quantities ubtract fractions with the same denominator and write decimal equivalents to $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$ and of tenths or hundredths simals with one decimal place to the nearest whole number numbers with the same number of decimal places up to two deci-	4E s	4D	45	4
	Statistics (S)	Measure (M		Geometry (G)		Sun	mer	'
	 I can interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs I can use comparison (mean, median, mode and range), when interpreting information presented in bar charts, pictograms, tables and other graphs 	 I can convert between differences measure in order to compa I can measure and calculated a rectilinear figures and finding counting squares) I can read, write and converse analogue and digital 12- and I can solve problems where between seconds, minutes, months and years 	re and calculate e the perimeter of d their area (includ- ert time between ad 24-hour clocks e I have to convert	 I can compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes I can identify acute and obtuse angles and compare and order angles up to two right angles by size I can identify lines of symmetry in 2-D shapes presented in different orientations I can describe positions on a 2-D grid as coordinates in the first quadrant I can describe movements between positions as transla- tions of a given unit to the left/right and up/down. 	4E	4D	45	41

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	Some of rest.	80% of rest.	groups number.

	Childre	n must be able to proble	em solve, explaining their r	easons fluently in each of the skills below.		Aut	umn	
		Number and Place Value	e (NPV)	Addition and Subtraction (AS)				
ear 5	 I can read, write, order and com I can count forwards or backwar E.g. count from 67 000 in 10000 I can interpret negative numbers numbers, including through zero I can round any number up to 1 I can read Roman numerals to 10 	rds in steps of powers of 10 for a 's s in context, count forwards and o 000 000 to the nearest 10, 100, 1	cluding using formal written methods and apply these methods in different situations	5E	5D	55	5M	
	Multiplication and	Division (MD)	Fractio	ns, Decimals, Percentage and Ratio and Proportion (FDP)		Sp	ring	
	 I can identify multiples and factors pairs of a number, and common fa I know and use the vocabulary of p and composite (non-prime) number I can multiply numbers up to 4 dig number using a formal written mer multiplication for two-digit number I can divide numbers up to 4 digits the formal written method of shor remainders appropriately for the c I can multiply and divide whole nu and 1000 I can recognise and use square num the notation for squared (²) and cut 	ctors of two numbers prime numbers, prime factors ers its by a one- or two-digit thod, including long rs to solve problems by a one-digit number using t division and interpret ontext mbers and decimals by 10, 100	 I can identify, name and write e I can recognise mixed numbers I can add and subtract fractions I can multiply proper fractions I can read, write, order and con and round to 1dp I can recognise and understand decimals 	the percent symbol and write percentages as a fraction with denominator 100 & re knowing percentage and decimal equivalents of $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$, $\frac{2}{5}$, $\frac{3}{5}$, $\frac{4}{5}$ and those fractions	5E	5D	55	5М
	Statistics (S)		Measure (M)	Geometry (G)		Sum	mer	
	 I can solve comparison (mean, median, mode and range), sum and difference problems using information presented in a line graph I can complete, read and interpret information in tables, including timetables 	 measure (for example, kilo centimetre and millimetre, 2. I understand and use appr and common imperial unit 3. I can measure and calculat shapes 4. I can calculate and compare 5. I can estimate volume and 	vert between different units of metric ometre and metre; centimetre and me ; gram and kilogram; litre and millilitre coximate equivalences between metric es such as inches, miles, pounds and pi te the perimeter of composite rectiline re the area of rectangles and irregular I capacity Iving converting between units of tim	 I can identify, estimate, draw and compare acute, obtuse and reflex angles and use to solve problems of angles at a point and in a straight line I can use the properties of rectangles to deduce related facts and find missing lengths and angles I can distinguish between regular and irregular polygons based on reasoning about equal sides and angles 	5E	5D	55	5M
	E = Emerging		D = Developing	S= Secure M = N	Mastere	d	·	1
oroxin	nately 25% of number shaded as a minin	num Approximately 50% of	of number shaded as a minimum	Approximately 100% of number shaded as a minimum All areas highlighted and set	ome of	the abo	ve year	

80% of rest.

groups number.

Some of rest.

			m solve, explaining th	eir reasons fluently	in each of the skills below	Ν.	Autumr			
	Number and Place Value (NPV)	Add	ition, Subtraction, Mu	ultiplication and Division (AS	SMD)				
ar	 I can read, write, order and compare numb 10 000 000 and determine the value of eac I can round any whole number to a require cy I can use negative numbers in context, and across zero I can identify the value of each digit in numl decimal places I can explore the order of operations using I ple, 2 + 1 x 3 = 5 and (2 + 1) x 3 = 9 	h digit ed degree of accura- calculate intervals bers given to three brackets; for exam-	 I can multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication I can divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division and short division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context I can multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places I can perform mental calculations, including with mixed operations and large numbers I can identify common factors, common multiples and prime numbers I can solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why 				6E 6D 6S 61			
	Fractio	ons, Decimals, Perce	ntage (FDP)		Ratio and Pro	oportion (RP)		Spr	ing	
-	 I can use common factors to simplify fraction I can compare and order fractions, including I can add and subtract fractions with differ fractions I can multiply simple pairs of proper fraction I can divide proper fractions by whole num I can associate a fraction with division and complex, 3/8 I can multiply one-digit numbers with up to I can use written division methods in cases of a can recall and use equivalences between s 	g fractions > 1 rent denominators and mi ons, writing the answer in inbers calculate decimal fraction two decimal places by wh where the answer has up	ixed numbers, using the conce its simplest form equivalents [for example, 0.37 nole numbers to two decimal places	pt of equivalent	multiplication and division fac 2. I can solve problems involving	es can be found by using integer ts (the calculation of percentages d such as 15% of 360] and the use (similar shapes where the scale ad (unequal sharing and grouping	6E	6D	6S	6
	Algebra (A) Statistics	(S) I	Measure (M)		Geometry (G)			Sum	mer	
-	1. I can use simple formulae 1. I can interpret construct pie cl line graphs and to solve proble 2. I can generate and describe linear number sequences 1. I can interpret construct pie cl line graphs and to solve proble 3. I can find pairs of numbers that satisfy an equation with two unknowns 0. I can express missing number problems	harts and calculation d use these of measures ms up to three mean, , range 2. I can calculation area, incl triangles	on and conversion of units ire, using decimal notation ee decimal places where	 I can recognise, descrii I can compare and class unknown angles and let I can illustrate and narknow that the diameter I can recognise angles opposite, and find mission 	where they meet at a point, are on	ir properties and sizes and find ls, and regular polygons diameter and circumference and a straight line, or are vertically	6E	6D	65	6
	E = Emerging	D = D	Developing		S= Secure	M = Master	ed			
oxim	nately 25% of number shaded as a minimum		mber shaded as a minimum	Approximately 100% or 80% of rest.	f number shaded as a minimum	All areas highlighted and some of groups number.		oove ye	ar	



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